



RIPE NCC
RIPE NETWORK COORDINATION CENTRE

IPv6 Addressing Plan

Webinar

RIPE NCC Learning & Development



This webinar is being recorded

Why Create an Addressing Plan?

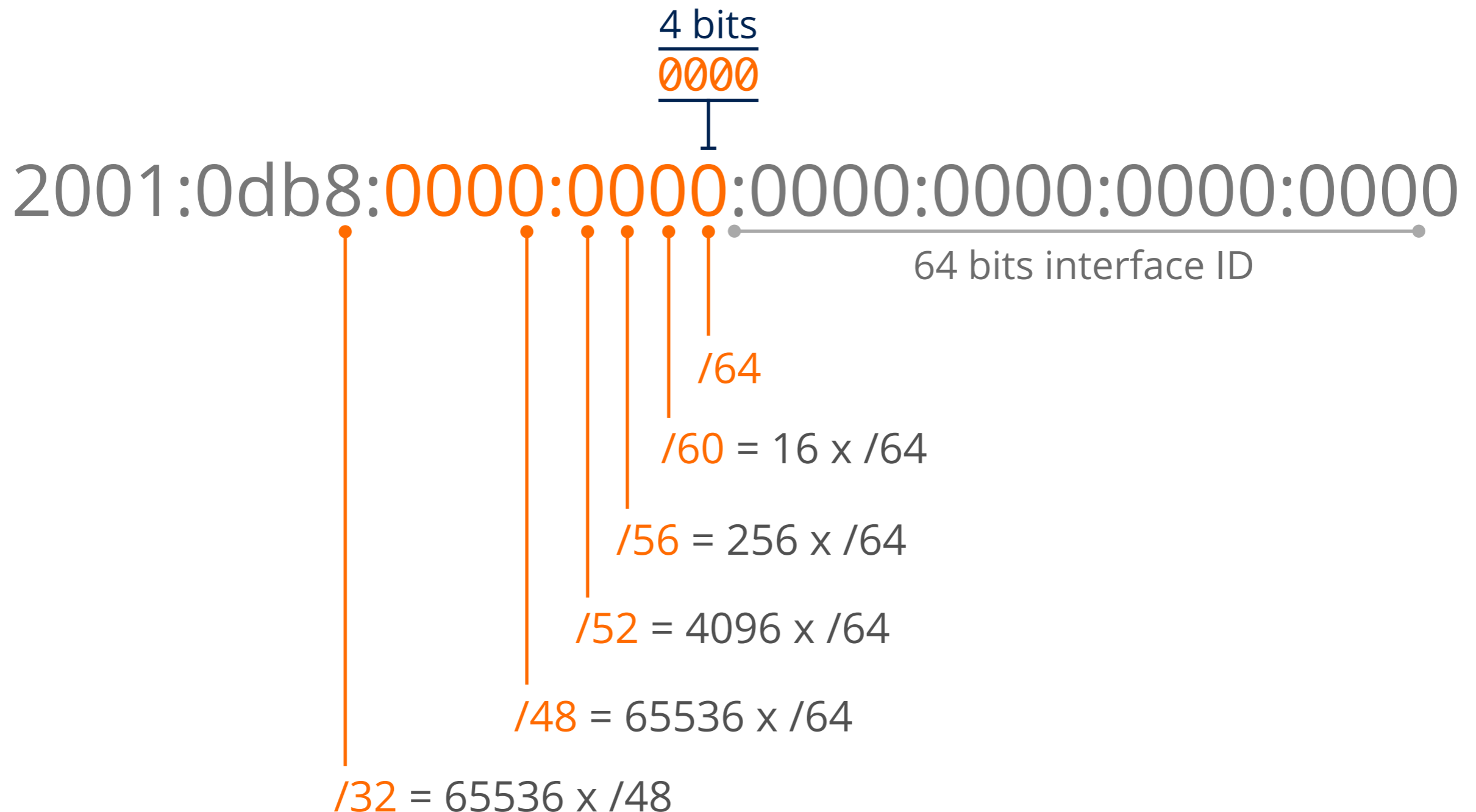


- **Benefits of an IPv6 addressing plan**
 - Mental health during implementation (!)
 - Easier implementation of security policies
 - Efficient addressing plans are scalable
 - More efficient route aggregation

4-bit Boundaries



- IPv6 offers flexibility with addressing plans
- Network addressing can be done on 4-bit boundaries



The /64 story



- “Every interface ID must be a /64” (RFC 4291)
- Because of SLAAC
- Other RFCs followed this

- The **only** exception is a /127 for point-to-point links

ISP Addressing Plan



- What should an ISP addressing plan contain?
 - Address space for internal use
 - Loopback interfaces
 - Point-to-point connections
 - Servers, routers and other infrastructure at POPs
- Use a **/48** per POP
- Address space for customers

Loopback Interfaces



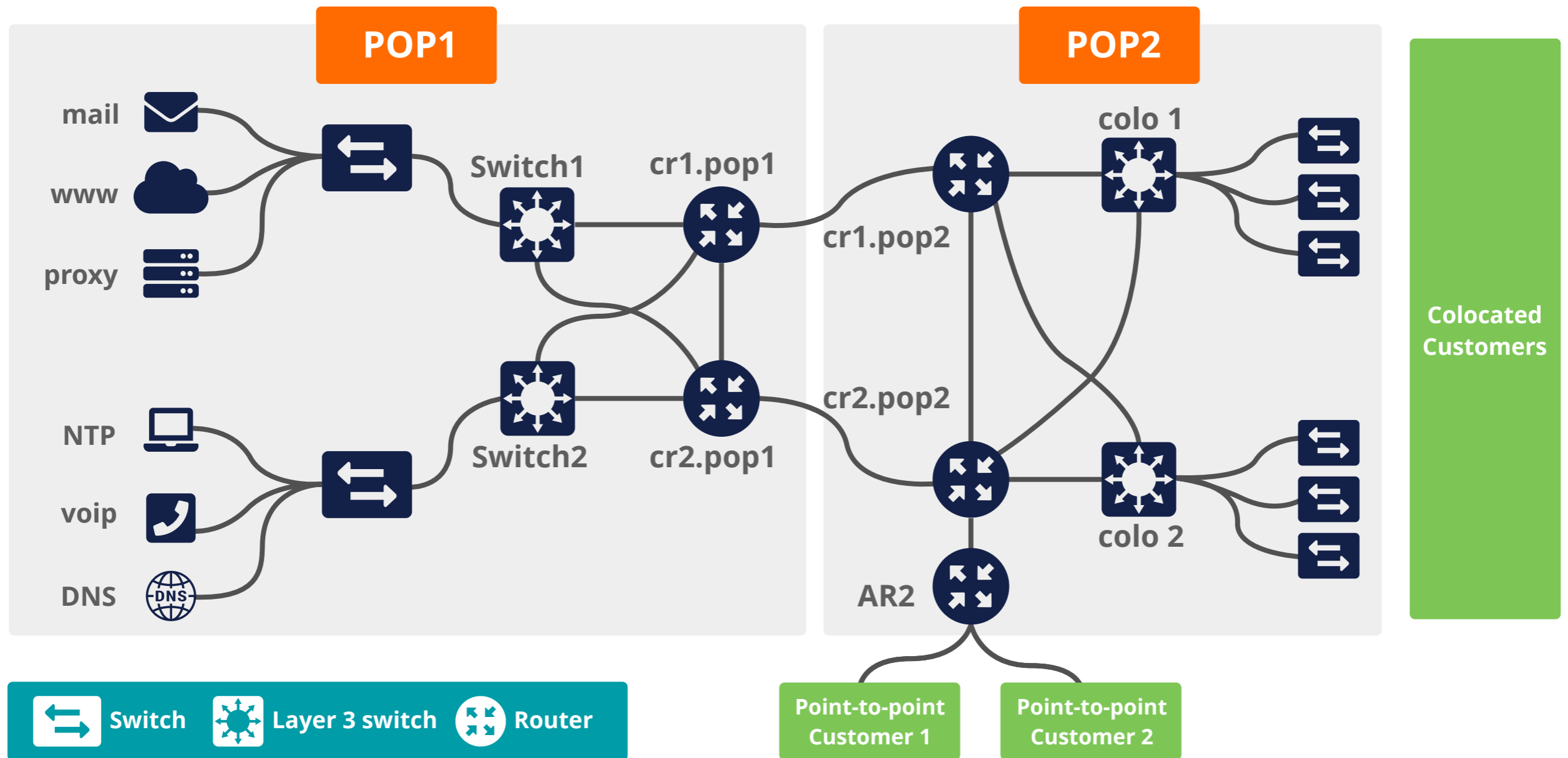
- One **/128** per device
 - One **/64** contains enough addresses for all your manually configured loopback addresses
- Take an easy to remember block for loopback addresses

Point-to-point Links



- **With old router operating software:**
 - One /64 per point-to-point connection
 - Reserve /64 per point-to-point link, but configure a /127
- **With new router operating software:**
 - Configure a /127 per point-to-point connection
 - You can group them under a single /64
- **Recommendation is reserving a separate /64 and configuring /127 per point-to-point link!**
 - Check **RFC 6164** for rationales of using /127

ISP Example





- We will assign a **/48** per POP
- We will work on 4-bit boundary:

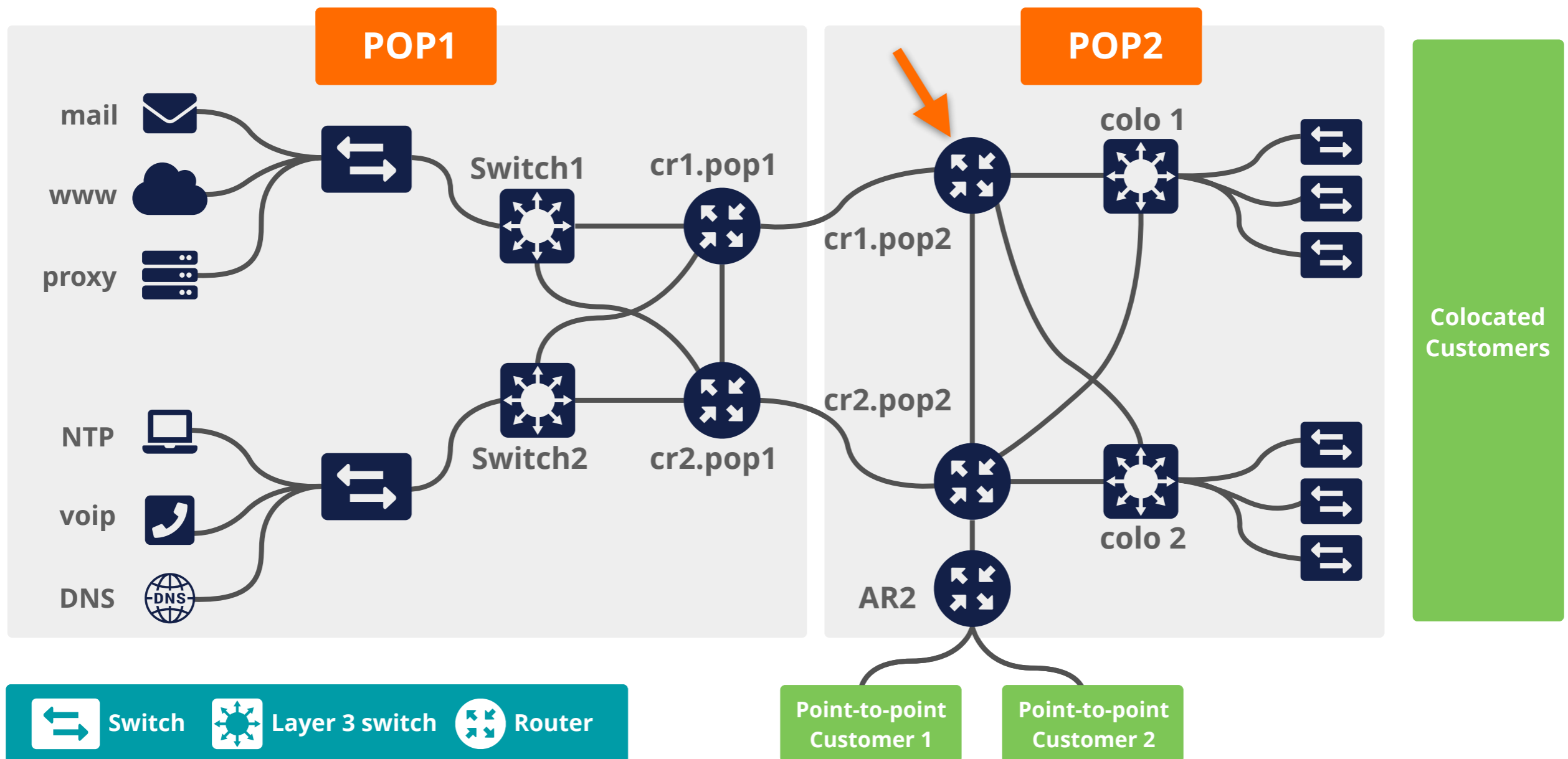
Prefix	Number of /64 subnets
/48	65 536
/52	4096
/56	256
/60	16
/64	1

- Look at the number of point-to-point links
- Just to be sure, we reserve a **/64** per link!

Take the poll!



What prefix would you assign to cr1.pop2?



ISP Guidelines



- **In common cases:**
 - One /48 per POP
 - Calculate growth
 - Make it scalable

Customers



- Customers should get a large block of addresses
 - /48 for business customers
 - /48 or /56 for residential customers
- The current policy allows bigger than /48 but you might need to justify it if audited or if you request another allocation from the RIPE NCC
- Every assignment must be registered

Example Situation (Customers)



- A customer has 6 functions
 - Servers
 - Office PCs
 - Network Engineer PCs
 - Guests
 - VPN (remote workers)
 - Infrastructure (point-to-point and loopbacks)

Example Situation (Customers)



- **A customer has 3 locations**
 - Main building, floor 1
 - Main building, floor 2
 - Secondary office

Example Situation (Customers)



- A customer receives **2001:0db8:1a2b::/48**
- Work on 4-bit boundary
 - 6 functions (leaves room for 10 more functions)
 - 3 locations (leaves room for 13 more locations)
 - We still have 8 bits left!
 - Room for 256 networks per function per location

Example Plan (Customers)



- Putting this in the address:

2001:0db8:1a2b:FLXX::/64

- **F** = Function (0=infrastructure, 1=servers, 2=office, 3=engineers, 4=VPN, f=guests)
- **L** = Location (0=main building 1, 1=main building 2, 2=secondary office)
- **XX** = Number of network of type + location

Example Plan (Customers)



- **2001:0db8:1a2b:1000::/64**
 - Servers in Main Building, floor 1, network 0
- **2001:0db8:1a2b:1200::/64**
 - Servers in the secondary office, network 0
- **2001:0db8:1a2b:f209::/64**
 - Guest in secondary office, network 9

Example Plan (Customers)



- **2001:0db8:1a2b:0000::1/128**
 - Loopback address (infrastructure, location doesn't apply)
- **2001:0db8:1a2b:0102::/127**
 - Point-to-point link (infrastructure, location doesn't apply)
- **2001:0db8:1a2b:41ab::/64**
 - VPN in main office, floor 1, user 171

Alternatives (Customers)



- The previous example is just an idea
 - ✓ Adapt as necessary
- **2001:0db8:1a2b:FFLX::/64**
 - 256 functions
 - 16 locations
 - 16 networks per function per location

Summary (Customers)



- **Tips:**

- Work on 4-bit boundary
- Group subnets by function
- Group subnets by location
- Make a scalable addressing plan

Exercise: Take the poll again!



What is the IPv6 address for an engineer's PC,
in the main building floor 2,
for computer number 2?

Example:

2001:0db8:1a2b:FLXX::/64

- **F** = Function (0=infrastructure, 1=servers, 2=office, 3=engineers, 4=VPN, f=guests)
- **L** = Location (0=main building 1, 1=main building 2, 2=secondary office)
- **XX** = Number of network of type + location



Customers And Their /48

- Customers have no idea how to handle **65,536 subnets!**
- Provide them with information!



Link to the document:

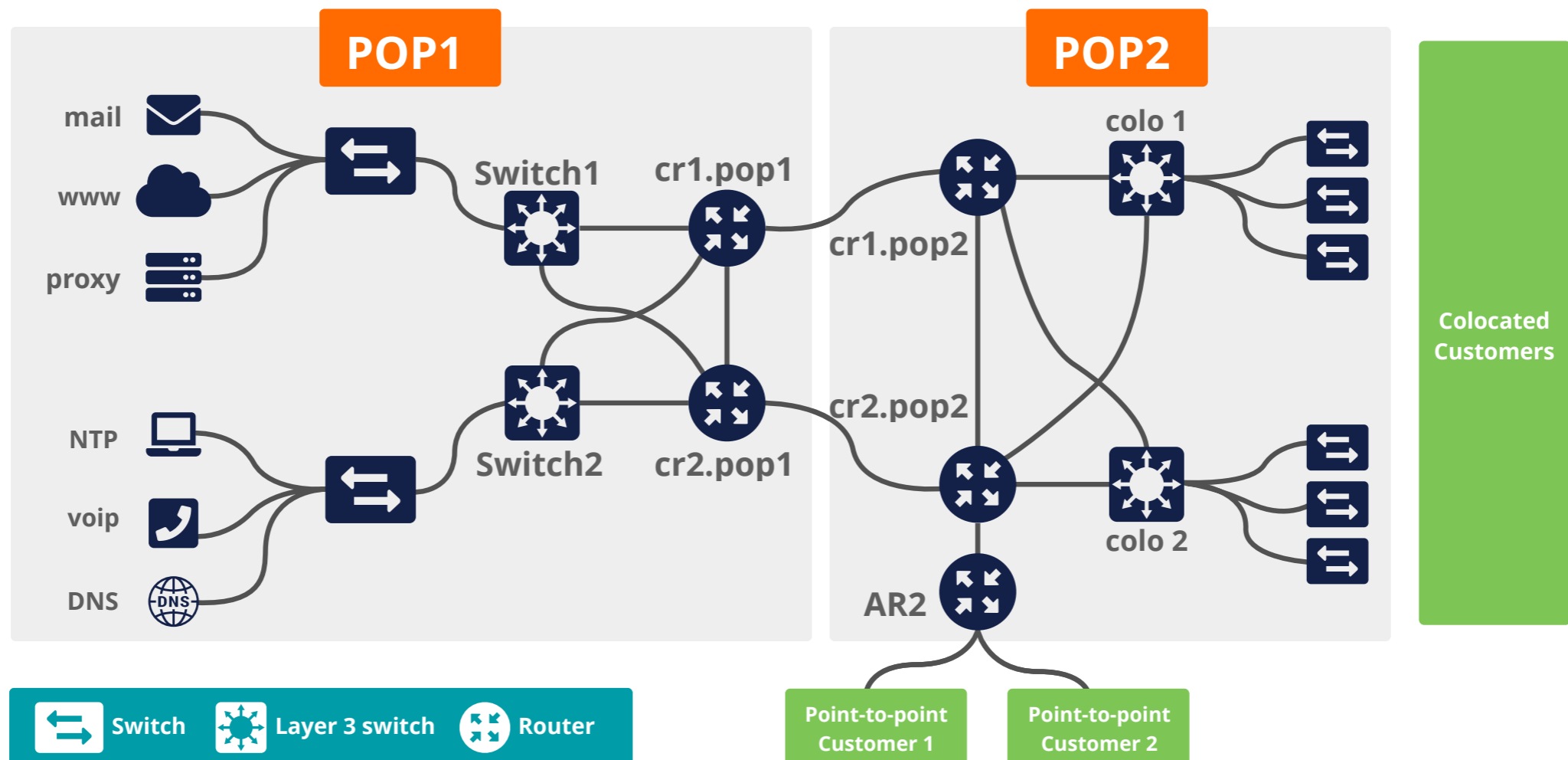
<https://www.ripe.net/support/training/material/basicipv6-addressing-plan-howto.pdf>

Exercise: Addressing Plan

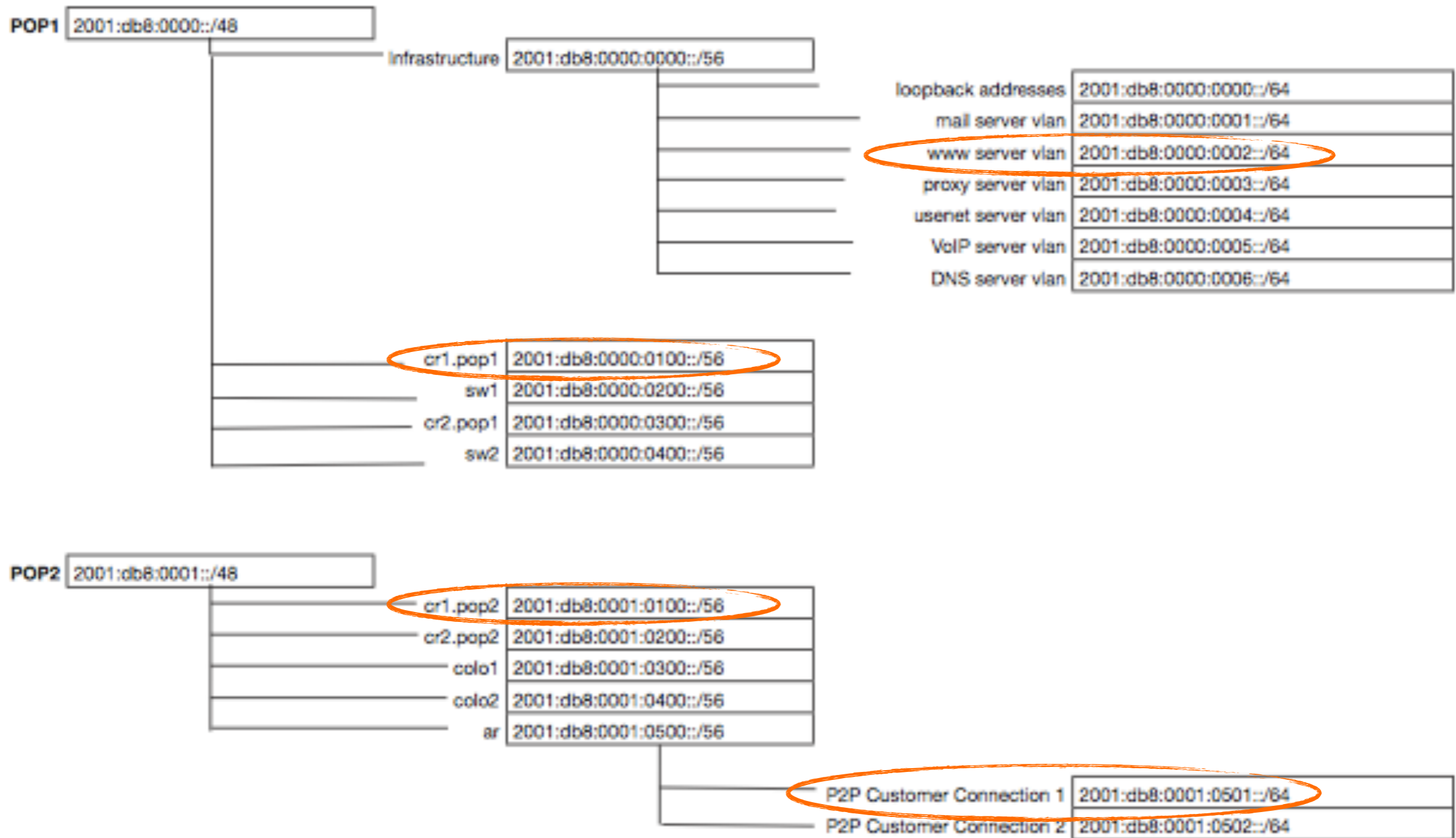


Use the chat window to choose the assignments size to:

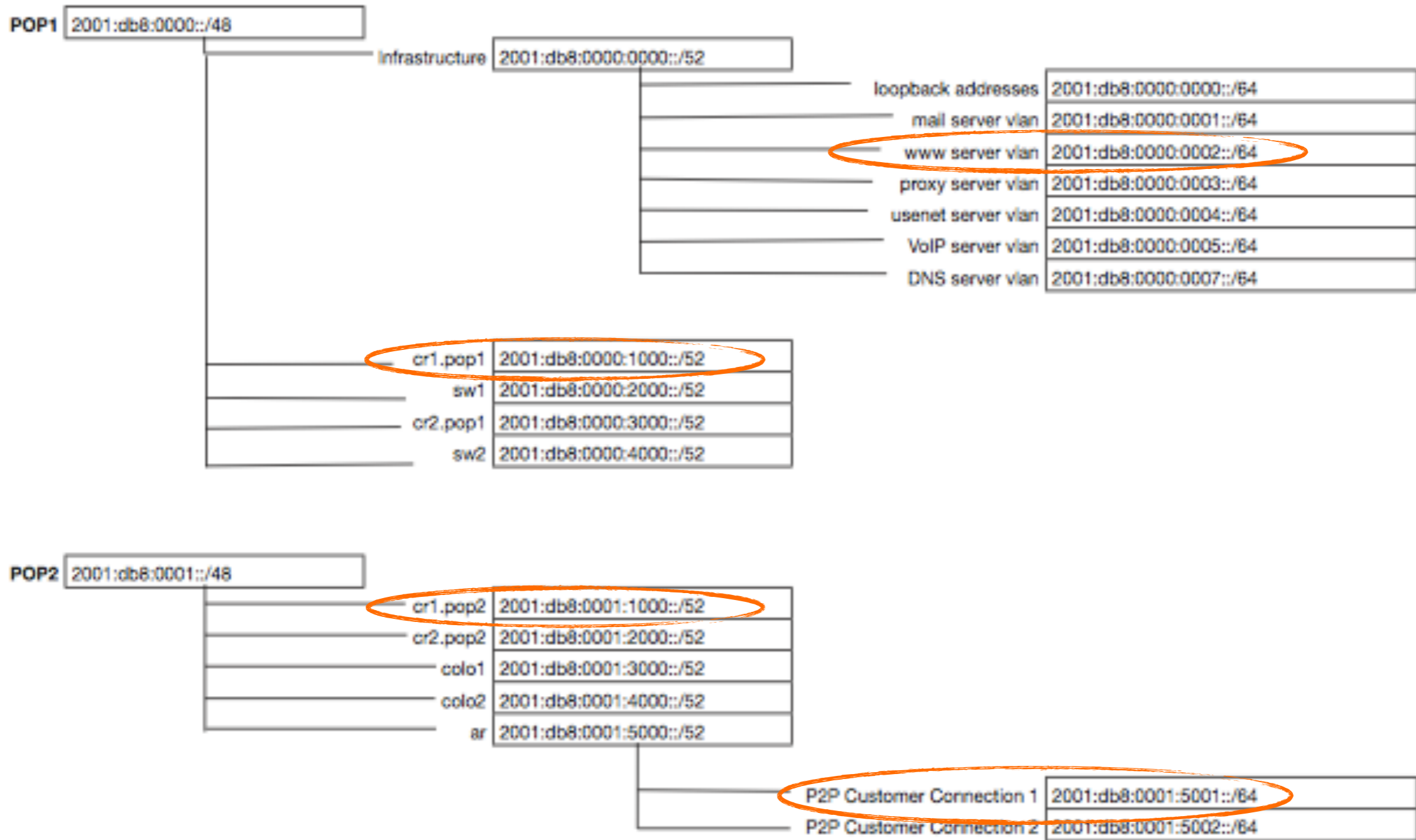
- www VLAN
- colo 1
- cr1.pop2 and cr1.pop1
- Point-to-Point customer 1



Addressing Plan: Solution 1



Addressing Plan: Solution 2





Questions



What's Next in IPv6



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- ❖ IPv6 Associated Protocols (2 hrs)
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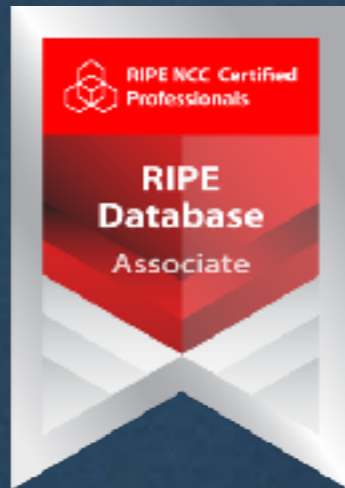
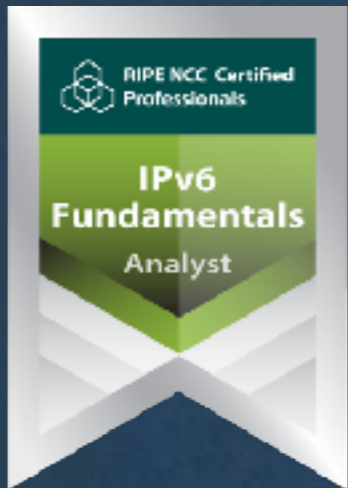


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